

PROGRAM VISION

⁶⁶ Achieve leadership in the field of communications and computer engineering and gain the confidence of the local and regional community in the graduate of the program

PROGRAM MISSION

⁶⁶The Communications and Computers Engineering program at Mansoura University committed to prepare scientifically and ethically qualified and professional engineers in the fields of communications and computer engineering, able to compete in the local and regional labor market and conduct scientific research to serve society and develop the environment 66

PROGRAM AIMS

Upon successful completion of the program, graduates must be able to:

- 1. In-depth knowledge: Acquire in-depth knowledge of the requirements of mathematics, natural sciences, and basic engineering concepts to practice communication engineering or advanced computer engineering, including accurate analysis and creative design, compact and real design and smart applications.
- 2. Broad specialized science: Acquisition of specialized science for communications engineering, including knowledge of various contemporary engineering issues related to disciplines.
- 3. Professional: Use practical and managerial skills to design systems, conduct experiments, analyze data, manage projects, identify and solve engineering problems necessary for productive occupations in the public and private sectors, or to pursue higher education.
- 4. Professionalism: Identify communication, presentation and language skills to ensure effective communication, demonstrate professional and ethical responsibilities, and engage in lifelong self-learning so that graduates are prepared for a modern and complex work environment
- 5. Creativity: Providing an environment that enables students to pursue their goals in an innovative, rigorous, developed and supportive program.





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BAS 012	
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UNR 062	
BAS 113	
ENG 111	
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ECE 121 CSE 141	
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BAS 114	
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Mathematics (1)				4 1						51 K							BAS 011	Mathematics (1)	
Mechanics (1)	Level 000																BAS 021	Mechanics (1)	
Physics (1)						_		_		+ $+$						_	BAS 031	Physics (1)	
ics of Chemical Engineering Engineering Drawing			_					+		+ $+$		╉╌╂				-	BAS 041 PDE 052	Basics of Chemical Engine Engineering Drawing	
English Language (1)			-					+									UNR 061	English Language (1)	
Mathematics (2)																	BAS 012	Mathematics (2)	
Mechanics (2)																	BAS 022	Mechanics (2)	
Physics (2)																	BAS 032	Physics (2)	
duction to Computer Systems												+				_	CSE 042	Introduction to Computer Sy	
les of Manufacturing Engineering English Language (2)			-					+				+	-			-	PDE 051 UNR 062	Principles of Manufacturing E English Language (2)	
Mathematics (3)	_		-			-		+			-	╉╌╋				-	BAS 113	Mathematics (3)	
Technical Report Writing																	ENG 111	Technical Report Writin	
of Engineering and Technology																	UNR 171	History of Engineering and Te	
Electric Circuits																	ECE 121	Electric Circuits	
Digital Logical Design 1	8					_		_		++						_	CSE 141	Digital Logical Design	
Solid State Electronics	<u> </u>		_					-								_	ECE 122	Solid State Electronics	
Mathematics (4) atics and Probability Theory	Ve									+ $+$	-	+					BAS 114 BAS 115	Mathematics (4) Statics and Probability TI	
orithms and Data Structures	Le Le										-						CSE 112	Algorithms and Data Strue	
Signals and Systems			1														ECE 131	Signals and Systems	
Electronic Basics																	ECE 123	Electronic Basics	
ectric Power and Machines														-			ELE 151	Electric Power and Mach	
Mathematics (5)																	BAS 215	Mathematics (5)	
Digital Design 2																	CSE 211	Digital Design 2	
Database Systems								-									CSE 212	Database Systems	
Digital Signal Processing	0		-			-							-				ECE 231	Digital Signal Processi	
nunication and Presentation Skills Control 1	200					-					1						UNR 241 CSE 221	Communication and Present Control 1	
Computer Architecture	e		-					+									CSE 213	Computer Architectur	
alog Communication Systems	e.																ECE 232	Analog Communication S	
Electronic Circuits	_																ECE 221	Electronic Circuits	
Law and Human Rights																	UNR 281	Law and Human Right	
Field Training (1)																	CCE 271	Field Training (1)	
Operating Systems										+ $+$							CSE 311	Operating Systems	
ital Communication Systems			_					-		+ $+$	_						ECE 331	Digital Communication Sy	
Microprocessors Electromagnetic Fields						_		-			-						CSE 313 ECE 341	Microprocessors Electromagnetic Fields	
Integrated Circuits			-			-		+					-	-			CCE 311	Integrated Circuits	
Optical Fiber	-													-			CCE 331	Optical Fiber	
Microwave Engineering																	CCE 332	Microwave Engineering	
Distributed Systems	30																CCE 341	Distributed Systems	
Multimedia																4	CCE 342	Multimedia	
nputer System Programming	evel															_	CCE 343	Computer System Program	
Software Engineering	Le Le																CCE 344	Software Engineering	
Control (2) Computer Networks (1)						-		+		+ $+$			_			_	CCE 345 CSE 312	Control (2) Computer Networks (1	
Waveguides and Antennas			-			-		+									ECE 342	Waveguides and Anten	
Embedded Systems								+									CSE 315	Embedded Systems	
Computer Drawing																	CSE 314	Computer Drawing	
Training 2																	CCE 371	Training 2	
Graduation Project (1)																	CCE 481	Graduation Project (1)	
Mobile Communications																	ECE 431	Mobile Communication	
nced Programming Techniques																	CSE 411	Advanced Programming Te	
es and Morals of the Profession			_		_	-		_					_			_	UNR 461	Ethics and Morals of the Pro	
Project Management Graduation Project (2)																	ENG 412 CCE 482	Project Management Graduation Project (2)	
ogrammable Logic Control								+									CSE 421	Programmable Logic Con	
Artificial Intelligence								1									CSE 422	Artificial Intelligence	
Marketing																	UNR 471	Marketing	
Industrial Electronics																	CCE 411	Industrial Electronics	
roduction to Nanotechnology	/el 400																CCE 412	Introduction to Nanotechn	
Information Theory			_					-									CCE 421	Information Theory	
opics in Communications Engineering Satellite Communications						-		-								_	CCE 422 CCE 423	Selected Topics in Communication Satellite Communication	
Communication Security								+									CCE 424	Communication Securit	
Adaptive Filters	ev							+								4	CCE 425	Adaptive Filters	
Phonics																	CCE 426	Phonics	
Wireless Communications																	CCE 427	Wireless Communication	
Computer Networks (2)																	CCE 441	Computer Networks (2	
n and Programming of Web server																	CCE 442	Design and Programming of	
Big Data Analytics																	CCE 443	Big Data Analytics Selected Topics in Computers	
d Topics in Computers Engineering Theory and Decision Making																	CCE 444 CCE 445	Selected Topics in Computers Game Theory and Decision	
Internet Engineering																	CCE 446	Internet Engineering	
Languages Compilers																	CCE 447	Languages Compiler	
Digital Image Processing																	CCE 461	Digital Image Process	
Biomedical Engineering																	CCE 462	Biomedical Engineeri	
n Engineering for Genetics and Bioinformatics																	CCE 463	Communication Engineering for Genetics	
Neural Engineering																	CCE 464	Neural Engineering	

COMMUNICATIONS & COMPUTERS ENGINEERING

PROGRAM MATRIX



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Learning Outcomes (LO's)



A Competencies of engineering graduate

The engineering graduates should be able to:

- A1. Identify, formulate, and solve complex engineering problems by applying engineering fundamentals, basic science and mathematics.
- A2. Develop and conduct appropriate experimentation and/or simulation, analyze and interpret data, assess and evaluate findings, and use statistical analyses and objective engineering judgment to draw conclusions.
- A3. Apply engineering design processes to produce cost-effective solutions that meet specified needs with consideration for global, cultural, social, economic, environmental, ethical and other aspects as appropriate to the discipline and within the principles and contexts of sustainable design and development.
- A4. Utilize contemporary technologies, codes of practice and standards, quality guidelines, health and safety requirements, environmental issues and risk management principles.
- A5. Practice research techniques and methods of investigation as an inherent part of learning.
- A6. Plan, supervise and monitor implementation of engineering projects, taking into consideration other trades requirements.
- A7. Function efficiently as an individual and as a member of multi-disciplinary and multicultural
- A8. Communicate effectively graphically, verbally and in writing – with a range of audiences using contemporary tools.
- A9. Use creative, innovative and flexible thinking and acquire entrepreneurial and leadership skills to anticipate and respond to new situations.
- A10. Acquire and apply new knowledge; and practice self, lifelong and other learning strategies.



Competencies of Basic Electrical Engineering

Electrical engineering graduate must be able to:

- B1. Select, model and analyze electrical power systems applicable to the specific discipline by applying the concepts of: generation, transmission and distribution of electrical power systems.
- B2. Design, model and analyze an
- electrical/electronic/digital system or component for a specific application; and identify the tools required to optimize this design.
- B3. Design and implement: elements, modules, subsystems or systems in electrical/electronic/digital engineering using technological and professional
- B4. Estimate and measure the performance of an electrical/electronic/digital system and circuit under specific input excitation, and evaluate its suitability for a specific application.
- B5. Adopt suitable national and international standards and codes to: design, build, operate, inspect and maintain electrical/electronic/digital equipment, systems and services.



High Specialized Competencies

The graduates of communications and computers engineering program should be able to:

- C1. Design, analyze and measure the performance of communication and control systems in various applications
- C2. Designing and simulating different applications using computers and mobile phones